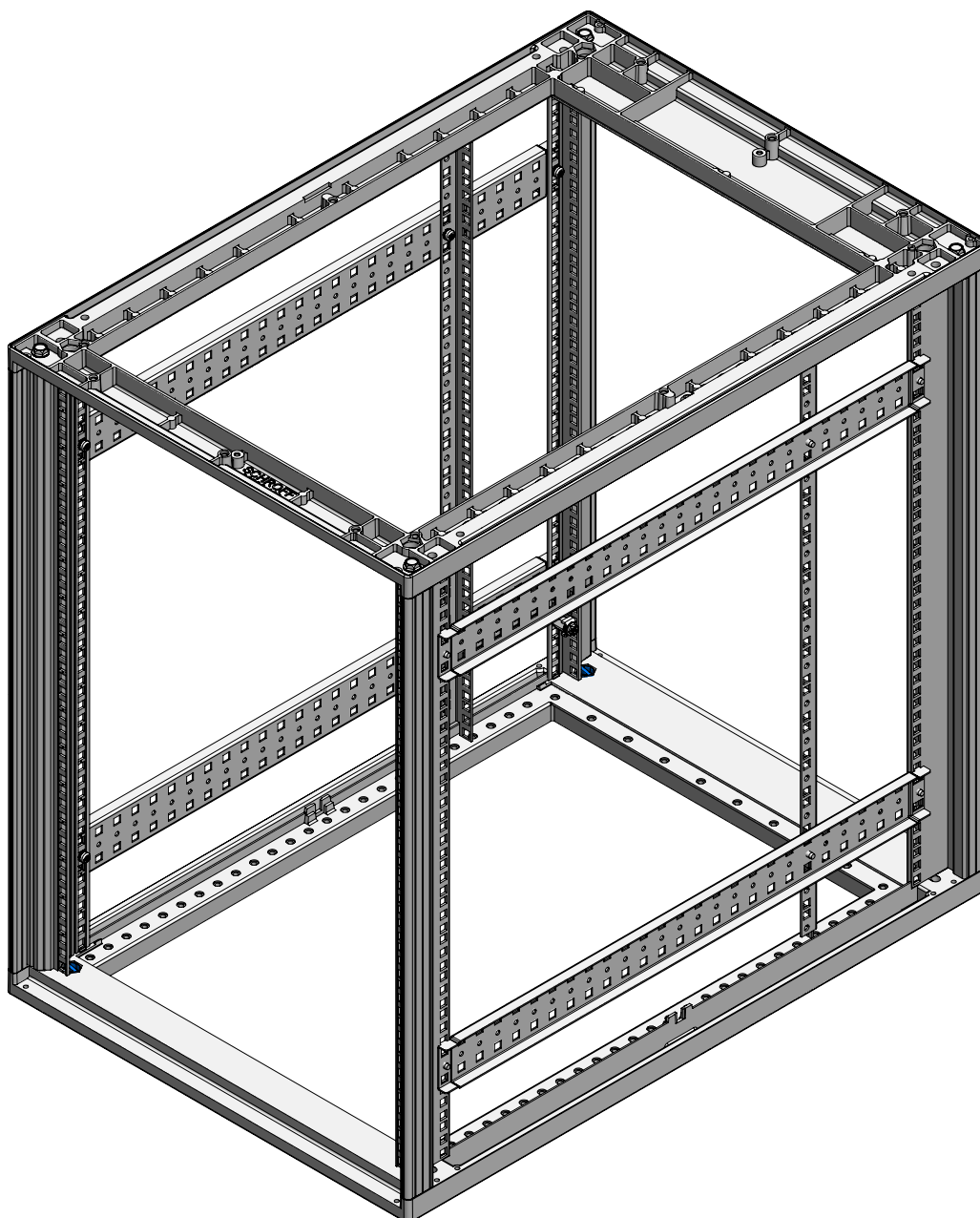
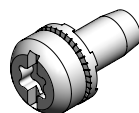






1 (2x)



2 (4x)

